



FAQ

Crown Point Community Library
Mini Golf Event
Saturday, April 18, 2020
10 a.m. to 3 p.m.

Where is the golf course?

The eighteen holes are set up throughout the library on the 1st and 2nd floor. Golfers will purchase their tickets in the Internet Café and then head up to the second floor to pick up their equipment and begin! The course ends in the *Family Fun Zone* located in the library's meeting rooms, where golfers will return their equipment and enjoy free refreshments and fun activities.

How much are tickets?

\$5.00 per player or \$20 for a group of five.

What is included in the mini golf ticket?

One round of golf (putters, balls, scorecards will be provided to players) and admittance to the *Family Fun Zone*.

What forms of payment do you accept?

Cash, check and credit cards. Make check payable to the Crown Point Library.

Is any portion of the mini golf ticket tax-deductible?

No, the fee helps to cover the event's costs.

Can I buy tickets before the event on April 18?

Yes. Tickets will go on sale April 1 at the Crown Point Library.

Can I buy tickets on the day of the event?

Yes. Tickets are sold in the Internet Café.

Will there be food or drinks available?

Yes. For no additional cost, light refreshments along with fun activities can be in the *Family Fun Zone*.

Where do the proceeds go?

All the proceeds go towards expanding library services and programming, for all ages.

How can I support the Library Mini Golf event?

- **Come have fun at the event!**
- **Become a sponsor:** Take advantage of this great advertising opportunity for your business or organization. Sponsorship forms are available online, at the Circulation Desk or call Laura at (219) 306-4599, email: lclemmons@crownpoinlibrary.org.
- **Donate an item for raffles:** The library will welcome any donations from individuals and businesses to help raise additional funds at the event. At past events, the raffles were very popular. For more information, contact Laura at 306-4599, email: lclemmons@crownpoinlibrary.org.